

Joint Leadership Council of Veterans Service Organizations
American Legion Department of Virginia Building
1708 Commonwealth Avenue, Richmond
April 21, 2010
10:00 a.m. – 2:00 p.m.

- I. Opening and Pledge of Allegiance – *Dan Boyer, JLC Chairman* (5 minutes)
- II. Roll call of VSOs, quorum determination, approval of agenda, and introduction of guests – *Dan Boyer* (5 minutes)
- III. Review and approval of December 22, 2009 and January 18, 2010 meeting minutes – *Dan Boyer* (5 minutes)
- IV. Review of 2010 budget and legislation
 - a. JLC 2010 Legislative Objectives – *Dan Boyer, JLC members* (20 minutes)
 - b. HB29/HB30, as passed by the General Assembly – *Steve Combs* (5 minutes)
 - c. Governor McDonnell’s proposed budget amendments and the reconvened (“veto”) session – *Steve Combs* (5 minutes)
 - d. Other military and veteran legislation – *Steve Combs* (10 minutes)
 - e. Lessons learned – *Dan Boyer, JLC members* (5 minutes)
- V. Presentations
 - a. Virginia Wounded Warrior Program – *Cathy Wilson, Michael Rindorf, and Derek Burton* (15 minutes)
- VI. Reports
 - a. Board of Veterans Services – *Thad Jones, BVS Chairman* (5 minutes)
 - b. Veterans Services Foundation – *David Richardson, VSF Chairman* (5 minutes)
 - c. Department of Veterans Services – *Paul Galanti, Commissioner* (10 minutes)
 - d. Virginia Citizen-Soldier Support Council – *Carmen Gentile, JLC Representative* (5 minutes)
 - e. Virginia Military Advisory Council – *Jeff Platte, JLC Representative* (5 minutes)
 - f. Virginia War Memorial – *Jon Hatfield, Executive Director* (5 minutes)
- VII. Break/working lunch (30 minutes)
- VIII. New business
 - a. Potential legislative objectives for 2011 – *Dan Boyer* (20 minutes)
 - b. Guidelines/process for preparing 2011 JLC Legislative Objectives – *Dan Boyer* (10 minutes)
 - c. Appointment of Nominating Committee – *Dan Boyer* (5 minutes)
 - d. Open discussion (10 minutes)
- IX. Public comment period (5 minutes)
- X. Prepare for upcoming meetings – *Dan Boyer* (5 minutes)
- XI. Adjournment